

The background of the cover is a photograph of the Queen Mary cruise ship at sea. The ship is white with a dark hull, and the name "QUEEN MARY" is visible on the side. The ship is viewed from a low angle, looking up at the bow. The sky is a mix of blue and grey, suggesting a dramatic or slightly ominous atmosphere.

The QUEEN MARY

A CHILLING INTERACTIVE ADVENTURE

33 CHOICES

14 ENDINGS

by Matt Doeden

YOU CHOOSE
BOOKS

YOU CHOOSE
BOOKS

The
QUEEN
MARY

A CHILLING INTERACTIVE ADVENTURE

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INTRODUCTION

YOU are alone on board the historic *Queen Mary*, a grand ship with a rich history ... a *deadly* history. As storm winds howl outside, you're about to find out why this ship is known as one of the most haunted places in the world. Your choices will guide the story. Will you run? Will you hide? Or will you stand up to unlock the haunted mysteries of the *Queen Mary*? Turn the page to find out.



The *Queen Mary* served during World War II (1939–1945). She was the largest and fastest troopship during that time.

WELCOME ABOARD

You can't help but laugh. "This place is supposed to be haunted?" you ask your older brother Cody. You stand on the deck of the famous ship, the *Queen Mary*, following along behind a tour guide. The guide is explaining that the ship once carried enemy prisoners of war. It's interesting, but you find yourself tuning her out. Your parents have always been history buffs, and you've been all over the world, touring this historical site or that one. At some point, all of the tours start to sound the same to you.

At first, when your parents told you that you'd be visiting the *Queen Mary* during your trip to California, you were excited. *A haunted ship!* Who wouldn't be interested in that? You imagined dark, creepy corridors, creaking hinges and cold, clammy gusts wafting over the deck.

Turn the page.

But in reality, the lifeboats are lined up in a neat row, gleaming under the bright sunshine. The ship's bridge sparkles. The floors are spotless, the air warm and humid and there are tourists everywhere. It's not even a proper ship anymore – instead, it's a hotel. The “scary ship” has become the ultimate tourist trap. What a letdown. The basement in your own house seems more haunted than this place.



The total recreation area on the *Queen Mary* is comparable in size to a football stadium.

“You’re all very lucky,” the tour guide is saying. “Today is the last day the ship is open, at least for a while. Starting tomorrow, she’s undergoing major renovations and repairs. Things will be closed for about a month.”

“Let’s get out of here,” Cody tells you during a break. You eagerly agree. You find your parents, who are deep in a debate about which ship was grander – the *Queen Mary* or the *RMS Titanic*.

“Mum, Dad,” Cody interrupts. “We’re thinking about bailing. Can we hit the beach and meet you back at the hotel tonight?”

Your dad looks annoyed, but your mum quickly agrees. That’s the nice thing about having an 18-year-old brother. Your parents are usually willing to let the two of you do your own thing.

Turn the page.

The two of you head off, leaving your parents to their ship debate. “Can we rent a surfboard?” you ask.

Cody makes a face. “I was really thinking I’d rather just watch people.”

You groan, knowing what that means. “People watching” means that Cody wants to go looking for girls. You can think of about one thing worse than finishing this tour – watching your awkward brother try to talk to girls.

“Fine,” you tell Cody. “Go and do your thing. Good luck meeting someone interesting.” Cody flashes a big grin, claps you playfully on the shoulder and is gone in a flash.

You may be staying, but that doesn’t mean you plan to go back to the tour. You’ve got at least 30 minutes of freedom. Time to explore.

You mill around the Promenade Deck, then take a lift down to a lower deck. You press a button at random, and the lift takes you to a floor deep inside the ship. “Now this is more like it,” you say, stepping out of the lift into a small, dark corridor. A sign pointing to the Boiler Room catches your attention. You start down that way.



The ship's interior design, including the lifts, draws heavily from the Art Deco style that was popular around the time the ship was built.

Turn the page.