

YOU CHOOSE
BOOKS

CINDERELLA

BY JESSICA GUNDERSON • ILLUSTRATED BY AYESHA RUBIO

48 CHOICES
23 ENDINGS

AN INTERACTIVE FAIRY TALE ADVENTURE



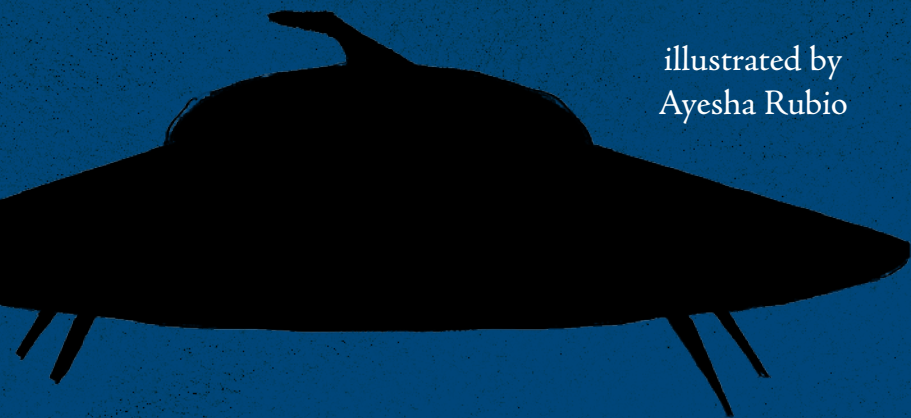
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AN INTERACTIVE FAIRY TALE ADVENTURE

by Jessica Gunderson

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Ayesha Rubio



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CONTENTS

About your adventure 4

CHAPTER 1

A CHANCE TO ESCAPE 7

CHAPTER 2

***A PUMPKIN, A SHOE
AND A SCHOOL DANCE, TOO*** 11

CHAPTER 3

***THE PAUPER
AND THE PRINCESS*** 47

CHAPTER 4

DRELLA IN SPACE 77

CHAPTER 5

***CINDERELLA AROUND
THE WORLD*** 107

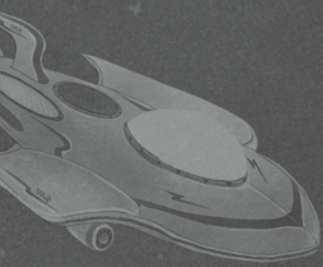
Comprehension questions 111

Books 112

Website 112

ABOUT YOUR ADVENTURE





you're exhausted. You're always being worked to the bone and you're treated cruelly. You see no glimmer of hope until one day a chance for escape comes in the form of an invitation. But getting yourself to the big event is just the beginning of your adventure.

In this fairy tale, you control your fate. Brush the ashes off yourself and take charge! You make choices to determine what happens next ... with a little help from your fairy godparent.

5

Chapter One sets the scene. Then you choose which path to read. Follow the directions as you read the stories. The decisions you make will change the outcome of your story. When you've finished one path, go back and read the others for new perspectives and more adventures.



A CHANCE TO ESCAPE

You are tired after a long day of work. When you open the door to your house, ready to rest your aching body, you are greeted by your two step-siblings. It's not a friendly greeting.

"Polish my shoes!" one of them shouts.

"Mend my socks!" the other commands. "And make me some dinner. I'm starving!"

"And take out that rubbish! It smells worse than you do!"

You sigh. Life with them isn't easy, now that your father is gone.

Many years ago, after your mother died, your father married a woman with two children. At first you were happy to have playmates. The children weren't very nice to you, but your father made things bearable.

But over the years, you found out just how mean and rotten your step-siblings were. And they got nastier as they grew older. They ordered you around, stole your things and blamed you when they did something wrong. Then your father died, too, and you became nothing more than a servant in your own home. Your

8 stepmother was no help at all.

Now you go to the kitchen to make dinner. As you cook, you dream about a different life. A life without your wicked family. A life where you are appreciated and loved. Perhaps one day you'll have a chance to escape.

**TO BE A MODERN-DAY GIRL LIVING IN A CITY,
TURN TO PAGE 11.**

**TO BE A BOY IN A MEDIEVAL FAIRY TALE,
TURN TO PAGE 47.**

**TO BE A GIRL IN A FUTURISTIC SPACE SOCIETY,
TURN TO PAGE 77.**





CHAPTER 2

A PUMPKIN, A SHOE AND A SCHOOL DANCE, TOO

“Hurry up!” your stepsister Anabel yells over the blaring TV. “I’m starving!”

You glance at Anabel sprawled out on the sofa watching a stupid “reality” programme about encounters with fairies. She hasn’t moved since you left for work eight hours ago.

Her twin, Diane, is in the armchair, furiously texting her friends. “Yeah,” she says without looking up. “We’ve been waiting forever!”