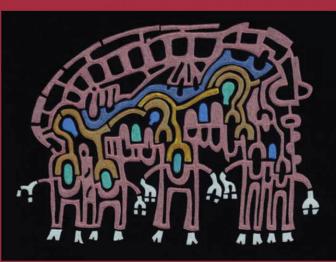
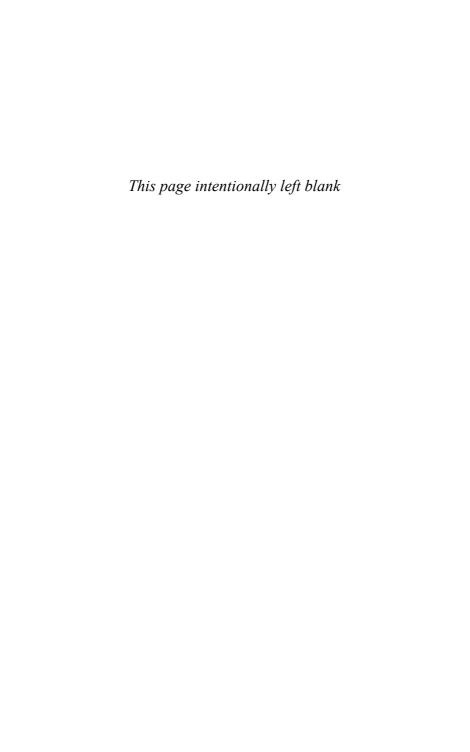
Making Meanings, Creating Family

INTERTEXTUALITY AND FRAMING IN FAMILY INTERACTION



Cynthia Gordon

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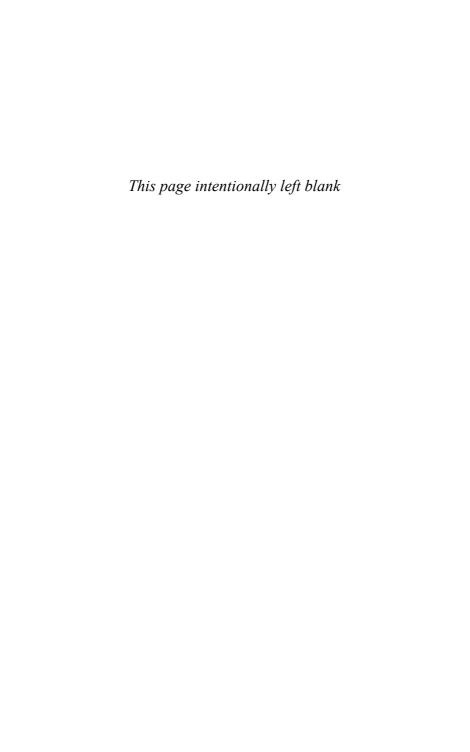
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For my parents Karen Gordon and Greg Gordon



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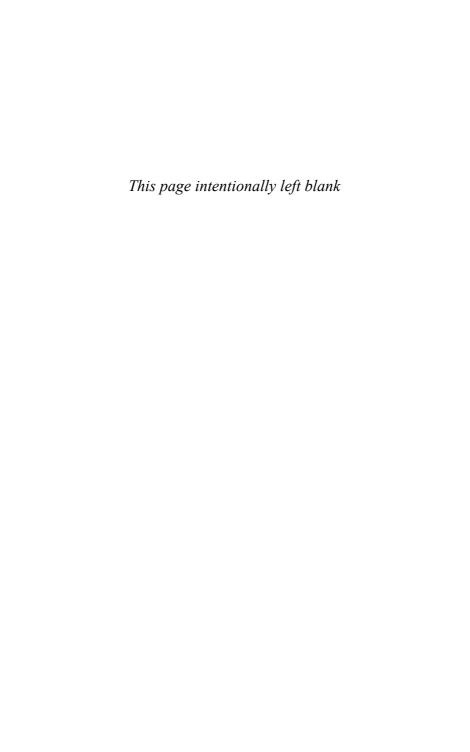
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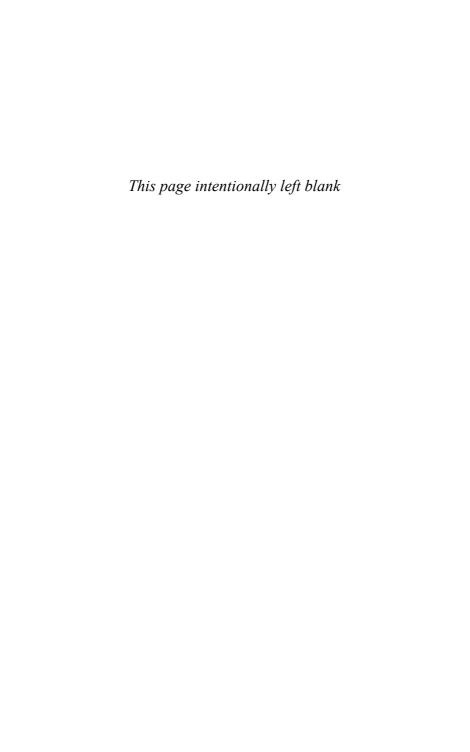


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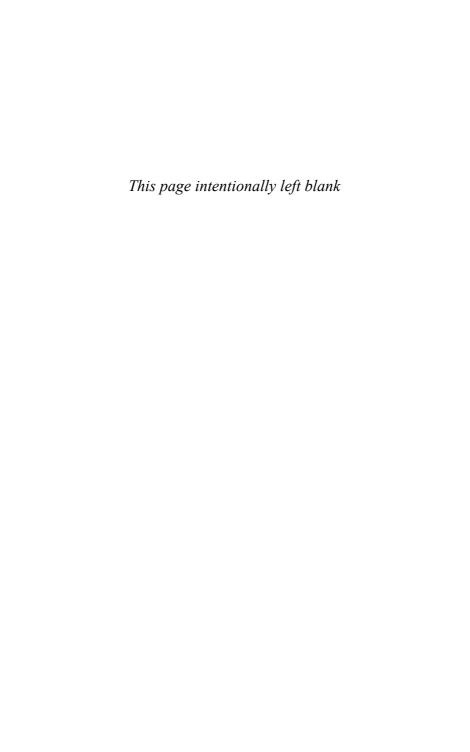
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Making Meanings, Creating Family



Introduction

Intertextuality and Framing in Family Discourse

"YOU JUST POP THEM IN": A FIELDWORK NARRATIVE

On the morning of March 8, 2000, I arrived at Janet and Steve Neeley-Mason's suburban townhouse around II A.M. It was my second day of observing Janet going about her daily life as if she were not being observed by a sociolinguist. After accompanying Janet to pick up the couple's nearly three-year-old daughter, Natalie, from her Montessori preschool, I went back home with them to eat lunch and observe them eating lunch. Natalie, a very verbal child not used to being observed, repeatedly tried to engage me in conversation. At one point during lunchtime, I was eating grapes I had brought with me when Natalie commented, "You just pop them in." I agreed, though I was not entirely sure what this was supposed to mean, or why she had said it to me (other than to talk). Nevertheless (or perhaps because of this), I later scribbled the sentence into my field notebook, following it with a question mark.

This family had participated in a study focusing on everyday family discourse. As part of their participation in this sociolinguistic study, Janet and Steve had carried digital audiotape recorders with them for one week (February 23–29, 2000), recording nearly continuously throughout each day at home and at work. The purpose of my visit

4 Introduction

that Wednesday in March was so that I could see where the family lived, where Janet worked, and what this family's daily life "looked like," which would help me make sense of Janet's tapes when I listened to them and logged their contents.

Later that same week, I began listening to Janet's audiotapes, finding out what her daily family life sounded like. I was listening to a lunchtime conversation between Janet and Natalie that was recorded on Thursday, February 24 when I heard a familiar string of words (transcription conventions appear in the appendix; underlining is used to highlight repeated words that are analytically in focus):

Natalie: Um,

can I share those grapes?

Janet: Sure!

Natalie: First of all they have to be peeled.

Janet: < laughs>

I'm not peeling grapes!

Natalie: They're good—

Janet: They're good when you just pop them in.

Remember how we did the other day?

Mm.

Natalie: They're good with skin,

see?

Janet: Mhm.

Natalie: They're good with skin.

Janet: Yeah. Natalie: Yeah.

And you don't even have to peel.

Janet: That's right,

you just pop them in.

Natalie: You just pop them in!

Like that. [Yeah.]

Janet: [Delicious.] Natalie: (Yeah).

Janet: < laughs>

The moment I heard this interaction, Natalie's comment to me as I ate grapes the day of my visit, "You just pop them in," took on a new

meaning. Natalie was not simply observing that I was eating grapes. She was drawing on "prior text" (Becker 1995) and using her memory to recall a shared interaction (and likely interactions) with her mother on the topic of how to eat grapes. Natalie was recycling her mother's words in a conversation with me, commenting on the fact that I was eating grapes the way her mother did, and the way her mother thought was best (without peeling them), using her mother's exact words to do so. Natalie's comment suddenly made sense in a new way.

PURPOSE OF THIS BOOK

In what follows, I examine linked family interactions such as these everyday, mundane conversations about grapes—as well as others with greater symbolic significance—to explore how repeating words, phrases, paralinguistic features, and speech acts across interactions serves as a means of creating meanings, and, indeed, of creating family itself. In other words, I investigate how what has been called "intertextuality" (Kristeva 1980 [1967]) is vitally important to meaning- and familymaking, specifically, how intertextuality serves as a resource for both making meanings in interaction and binding members of a family together into a distinctive social group. The notion of intertextuality has received increasing attention in discourse analysis and sociolinguistics, linguistic anthropology, communication, and related fields. I contribute to the dialogue on this topic by analyzing intertextuality as it manifests in interaction and by showing how it relates to framing, an interdisciplinary theory of meaning-making. The analyses I present in the chapters that comprise this book have two primary aims: (1) to elucidate the vital role of intertextuality in family conversations, specifically pertaining to how family members use intertextual repetition to construct themselves as a social group and to create meanings in interaction; and (2) to demonstrate how intertextuality and framing, two powerful notions that have been applied widely (and largely independently) across disciplines, are best understood as fundamentally interconnected.

This study is thus about families. I examine family conversations primarily from an interactional sociolinguistic perspective to investigate how individuals use language in everyday family life to actually *construct* their families—to create shared meanings and craft the group's culture.

More specifically, I analyze the talk of three families that recorded their own conversations for seven to fourteen days as part of their participation in a family discourse study undertaken at Georgetown University, the Work and Family Project. This project, funded by the Alfred P. Sloan Foundation, was designed to examine the role of verbal interaction in the everyday lives of middle-class dual-income American families. In particular, it was designed to investigate how parents linguistically manage the multiple demands of family and work and constitute their parental and professional identities through talk; a variety of family and workplace conversations was captured as a means of exploring these issues.

This book is also a study of the repetition and intertextuality that characterize family conversations. It is about why family members repeat words and phrases that they and other family members have said before—in some cases tens or scores (or possibly hundreds, even thousands) of times before—instead of saying something "new," and in what ways and situations they do so. As Deborah Tannen (2007 [1989]:47) writes—deliberately illustrating repetition while also pondering it—"Why is there repetition in conversation? Why do we waste our breath saying the same thing over and over?" In exploring these questions in the family context, I highlight the role of repetition in two fundamental human processes—meaning-making and social group construction—by analyzing naturally occurring conversations.

The three families whose conversations I examine are alike in some notable ways—all are dual-income, American-born, roughly middle-class, white, and live in the metropolitan Washington, DC, area; the parents are highly educated, having at least a bachelor's degree; all families have one child under age five.³ They are also distinctive from one another; in listening to the recordings, I, like the other researchers, was struck by how each family seemed to be its own world, with its own ways in which family members use language. This informal observation, as it turns out, is consonant with prior research (not focusing on language) suggesting that every American family constitutes its own "little world" (Luckmann 1970) or "universe" (Gillis 1996).

However, regardless of the perceived variation among these families, their discourse is (of course) not intended to represent that of all families, or even the talk of all families that are demographically similar. I present a qualitative case-study analysis of three families' conversations, with particular attention paid to one family that serves as the book's focal point—the family whose interactions in many ways

inspired my thinking about intertextuality: the Neeley-Mason family, consisting of Janet, her husband, Steve, and their daughter, Natalie.

I focus on this family for several reasons. First, I wanted to explore one family's discourse in depth, giving a "thick description" (Geertz 1973) while using the others as points of comparison, rather than give a broad overview of all three families' discourse. Second, methodological considerations played a role. This family recorded the most, and the most consistently, thus providing what I view as the richest data set for a study of intertextuality; the Neeley-Masons even hooked up a recorder to their home phone. Third, I was particularly drawn to this family's remarkable good humor and playfulness as well as the ways they symbolically invited non-family members into their family. I wanted to learn more about how members of this family used language in making meanings, in creating themselves as a social group, and in extending their "familyness"—including their family language or "familylect" (Søndergaard 1991)—to other people in their lives. In presenting an in-depth examination of the discourse of one family, and using the talk of two others for comparative purposes, I identify, describe, and offer interpretations of intertextual repetition by integrating theoretical perspectives of intertextuality and framing. In so doing, I also contribute to the ongoing exploration in linguistics, communication, and related fields of how social groups and meanings are created through talk.

INTERTEXTUALITY AND FRAMING AS THEORY

Intertextuality

Natalie repeating her mother's words by saying "You just pop them in" in conversation with me, the linguistic fieldworker observing her, is not unique; the conversations that make up our social worlds are filled with repetition. Indeed, research in discourse analysis has illustrated that repetition—of words, phrases, syntactic structures, ideas, and so on—is prevalent in conversations across a variety of contexts, in literary discourse, and in the media. Such repetition serves to generate links not only within but also between various written and conversational texts; it creates what Julia Kristeva (1980 [1967]) calls *intertextuality* in her presentation and interpretation of literary theorist M. M. Bakhtin's

work on dialogicality (1981, 1984, 1986). Kristeva (1980 [1967]:66) describes intertextuality in metaphorical terms: "any text is constructed as a mosaic of quotations; any text is the absorption and transformation of another." As constructing a mosaic is a creative process in which bits and pieces from here and there are selected, adjusted, and fitted together to create something "new," so too is repeating. In A. L. Becker's (1995) words, "prior text" is continually "reshaped" in interaction in various ways; moreover, this is what comprises language use or what he calls "languaging." Thus, repetition and intertextuality are fundamental parts of communicating in general. Importantly, the theory of intertextuality captures the idea that the meaning-making process extends beyond individual conversations or texts. In what can be viewed as an early discourse analytic study of intertextuality, Tannen (2007 [1989]) analyzes repetition, both within and across interactions, as a fundamental meaning-making strategy in conversational discourse. As Bakhtin (1986:69) explains, any speaker "is not, after all, the first speaker, the one who disturbs the eternal silence of the universe." Current uses of language always hearken back to those prior, giving all discourse an intertextual (or, in Bakhtin's words, dialogic) dimension, whether or not speakers intend to do so.

The dialogic dimension of language is highlighted when a speaker uses the words of another person intentionally to create what Bakhtin (1986) refers to as "double-voiced words." These are words that both refer to a referential object or event in the current interaction and are directed toward the other person's prior discourse. The speaker shapes the words so they are (intended to be) heard with metaphorical "quotation marks" (Morson & Emerson 1990), enabling him or her to comment on them in some way, such as to show agreement or disagreement, admiration or contempt. In other words, the speaker takes an evaluative stance toward the words he or she is reshaping.⁵ It is possible that Natalie's utterance about grapes fits into this category: Natalie perhaps voiced her mother's words so that she could show her mother—who could have overheard our conversation, as she was in the same room—that she now endorsed those words and agreed that grapes are best eaten unpeeled. Even more compelling examples of doublevoicing in family interaction occur when an adult speaker repeats a spouse's words as a means of teasing or gentle mocking, as analyzed in chapter 4.

Whether intended or not, all words that are repeated necessarily have, to some extent, this "twofold direction" (Bakhtin 1986:185). This is so because in repeating the words of others—even verbatim, as in direct quotation—speakers fundamentally alter them as they use them for their own purposes in new contexts. Tannen's (2007 [1989]) introduction of the term "constructed dialogue" as an alternative for the term "reported speech" highlights the creative, poetic, and evaluative nature of creating dialogue through doing what many think of as rote "repeating" or "reporting" (hence her introduction of the new term). Scholars such as M. H. Goodwin (1990), Buttny (1997, 1998), and Holt (2000) have also demonstrated how speakers use a range of features such as prosody, voice quality, volume, and gesture—to evaluate and thereby take stances toward so-called reported dialogues.⁶ In one sense, as Becker (1994:26) explains, repeating can be described as "speaking the past"; however, "there is always something of the present, some variable of the communicative act that is free to express the now." In a similar spirit, Tannen (2007 [1989]) emphasizes that all words have a history; indeed, she cites the works of both Bakhtin and Becker in stating that words are "given to us by previous speakers, traces of whose voices and contexts cling inevitably to them" (100).

In repeating (and "reporting"), interlocutors reshape and recontextualize both within texts (intratextual repetition) and across texts (intertextual repetition) to perform a variety of functions and create a range of meanings, a number of which are present in the family discourse data set I examine. For instance, studies in linguistics and discourse analysis suggest that repetition can serve to emphasize, joke, play, mock, create rapport, clarify, and confirm. Furthermore, repetition can even serve a means of orchestrating action, as M. H. Goodwin (1990) finds in her analysis of "instigating" practices among girls. What function(s) repetition accomplishes in interaction depends on a number of factors, including (but not limited to) the situational context, whether the repetition is of the self or the other, the amount of temporal displacement between the repetition and its "original," what linguistic feature is repeated (e.g., words versus syntactic structures), and uses of prosodic and other paralinguistic features. According to Johnstone et al. (1994:11) in an introduction to the edited volumes Repetition in Discourse, "The functions of repetition probably will be almost infinite."

In family talk, repetition seems to have an "almost infinite" number of functions, too. For instance, it plays a key role in "negative" or

conflict-based family interactions, like family arguments (C. Goodwin 2006; M. H. Goodwin 2006; Tannen 2006) and in the speech event known as "nagging" (Boxer 2002); it also structures "positive" exchanges, like sociable talk between parents and small children (Ervin-Tripp & Strage 1985), the construction of intergenerational alliances in talk (de Léon 2007), and the creation of "parenting teams" (Gordon 2003). In other words, repetition is a linguistic strategy that is potentially ambiguous (has unclear meanings) and polysemous (has multiple meanings at once). Therefore, there is no one "true" meaning of a linguistic strategy such as repetition. As a number of interactional sociolinguists have shown (e.g., Gumperz 1982; Tannen 1994, 2005 [1984]), a speaker's intent in using a linguistic strategy and the listener's interpretation of that strategy in a given context do not always match. Thus, the analysis and interpretation of repetition in discourse is necessarily a context-bound process.

However, I suggest that on an underlying level, repetition, especially intertextual repetition, functions as a means of binding people together, and this function is the primary focus of this book. Repetition serves this binding function because it is a metalinguistic strategy; it directs a hearer or reader back into their memory as if to say, "Pay attention to this again" (Johnstone et al. 1994:13). It thus affirms interlocutors' shared history, mutual access to a set of prior texts, and membership to the same group. In doing so, it aids in the creation of what Tannen (2007 [1989]:12) calls involvement, which refers to "an internal, even emotional connection individuals feel which binds them to other people as well as to places, things, activities, ideas, memories, and words." Through repetition, conversations are co-constructed and co-interlocutors experience a sense of coherence and connectedness (Tannen 2007 [1989]:13). In Becker's (1994:165) words, "social groups seem to be bound primarily by a shared repertoire of prior texts." These prior texts include those that are "public," for instance media texts (see Spitulnik 1997; Tovares 2006). They can also include prior texts that are intensely private—interactions among family members and even internal conversations (or thoughts). In a similar spirit to Becker, Bakhtin theorizes "culture" by conceptualizing it as "discourses retained by the collective memory" (Todorov 1984 [1981]:x). Thus, repetition and intertextuality are essential not only to meaning-making and the structuring of individual interactions but also in the creation of social groups like families.

Framing

Framing, which is also referred to as frame(s) theory, is the theory I use and develop to uncover how family members create meanings in interaction. The notion of frame (Bateson 1972; Goffman 1974) captures "what people think they are *doing* when they talk to each other" (Tannen 1993b:6). In other words, a frame (or an "interactive frame") can be understood as "a definition of what is going on in interaction" (Tannen & Wallat 1993:59). Interlocutors must have a shared sense of this definition to create mutual understanding of individual utterances as well as activities in general. Because meaning-making entails looking beyond the boundaries of a single text or conversation, framing is, I suggest, best understood as inextricably intertwined with intertextuality. This builds on Tannen's (2005 [1984]) extensive discussion of how the construction of shared frames and meanings relates to the backgrounds and nature of the relationships between interlocutors, including both their cultural and language experiences. Likewise, it extends anthropological linguist John Gumperz's (1982:162) proposal that previous interactive experience is a central part of conversational inference, or what he describes as the "context-bound process" by which participants interpret others' utterances (Gumperz 1982:153).

The idea of framing as it has been widely drawn on in discourse analysis and sociolinguistics traces back to work in anthropology by Gregory Bateson (1972). Bateson introduced his notion of frame while writing about the rich insights into communication he gained observing monkeys at play at the zoo; he suggests that something in behavior can establish a play frame. For instance, he remarks that if one monkey bites another during a "play" interaction (in other words, one monkey "nips" another), it means something different than what a bite would mean outside of play (it would be considered a serious act of aggression). As Bateson (1972:180) explains, "The playful nip denotes the bite, but it does not denote what would be denoted by the bite." Frames such as play frames are viewed by Bateson as psychological constructs defined by metamessages (1972:188); metamessages instruct receivers how to interpret messages (e.g., "this is play"). This is what helps a monkey determine whether a bite from another monkey is play or combat and what helps an anthropologist observing them identify playing versus fighting.

Humans, like our primate cousins, send metamessages about how our actions are intended; in addition, we send metamessages pertaining to how we mean what we say. In Frame Analysis, Goffman (1974) uses the notion of frame as a means of exploring how human beings make sense of—and create—everyday situations. Goffman (1981:52) suggests that as participants create frames, they also construct particular footings, which can be conceptualized as alignments between participants as well as between participants and topics of talk. Another way of thinking about this is by viewing footing as "the way in which framing is accomplished in verbal interaction" (Hoyle 1993:115): Interlocutors create certain alignments vis-è-vis one another (e.g., playful, combative), and in so doing, define the nature of social situations or frames (e.g., "this is play," "this is combat"). Sociolinguists have demonstrated how what Gumperz (1982, 1992) calls contextualization cues—including pitch, rhythm, loudness, timing, intonation contours, and nonverbal cues (like gaze, gestures, facial expressions, and so forth)—are used to construct footings and frames. For instance, the notions of footing, alignment, and framing have been drawn on by research that explores how framing occurs moment by moment in interaction as well as how interlocutors discursively construct identities. 10 For example, in Gordon (2004) I demonstrate how members of one family (the Shepherd-Sylvan family, whose discourse is also touched on in this book) use referring terms, repetition, laughter, storytelling, and constructed dialogue in their talk to create recurrent alignments vis-è-vis one another and topics of talk that together construct their shared family identity as Democrats and supporters of Democratic Party candidate Al Gore in the 2000 presidential election.

An important aspect of framing in everyday interaction between humans, and one that is central to this book, is that frames are frequently not as straightforward as "this is play"; individuals *laminate* both frames and footings (Goffman 1974, 1981). Research exploring this idea from an interactive perspective demonstrates how interlocutors use a variety of linguistic features to switch quickly between various footings and frames (Hoyle 1993; Ribeiro 1993, 1994; Tannen & Wallat 1993; Kendall 1999, 2006; Gordon 2002, 2008), how co-conversationalists embed frames and footings within one another (Hoyle 1993; Gordon 2002; Campbell 2003), and how frames can be in conflict and accidentally "leak" into one another (Tannen & Wallat 1993). This conceptualization of framing—and everyday discourse—as layered is